

The Post Radio Time Table

2 p. m., WMAL—Again Miss Marjorie Heseltine, consultant on nutrition for Labor of Department's children's bureau, talks on the Raising a President program, the dramatic portion of which is titled "Time Out to Eat."

2:30, WMAL—A dramatization, "Lincoln, the Man of the Common People," marks the national celebration of American Education Week under the auspices of the National Education Association and the American Teachers Association. "Education for the Common Defense" is the general title for this year's observance.

7:30, WRC—"Dr. Franklin Goes to Court" is a Cavalcade of America dramatization detailing how Benjamin Franklin's sly diplomacy at the court of Louis XVI resulted in an alliance between Europe's most corrupt dictatorship and the first modern republic.

8, WMAL—Cynthia Cline, 15, came through on last week's Quiz Kids airing to answer some more tonight. It was Cynthia who was on for several consecutive months last summer and it's nice to know she's triumphed again. Jack Lucal, 13, and Richard Williams, 10, are the other holdovers while Gloria Hunt, 14, and Jack French, 14, are newcomers. Rear Admiral John Downs, commandant of the Ninth District, U. S. A., looks on.

9, WJSV—The Fred Allen-Jack Benny feud continues: Allen's trying to get theater managers to use blown-out or black electric bulbs for spelling out costar Benny's name above their forthcoming film, so his guest is Douglas Leigh, Times Square lighting expert.

9, WRC—Eddie Cantor has the idea that the dear public would like to know what a comic does when he isn't before the mike. We know very well that all comics spend all their off-time studying Joe Miller's joke book, but since this is a world of sweetness and light, let's try to believe whatever Eddie tells us.

9:30, WRC—More dramma: "The Case of the Gold Augustus" titles Mr. District Attorney's latest courtroom drama. Jay Jostyn and Vicki Vola are the leads.

10:15, WJSV—Solicitor General Francis Biddle talks for CBS's Public Affairs quarter-hour on "American Unity."